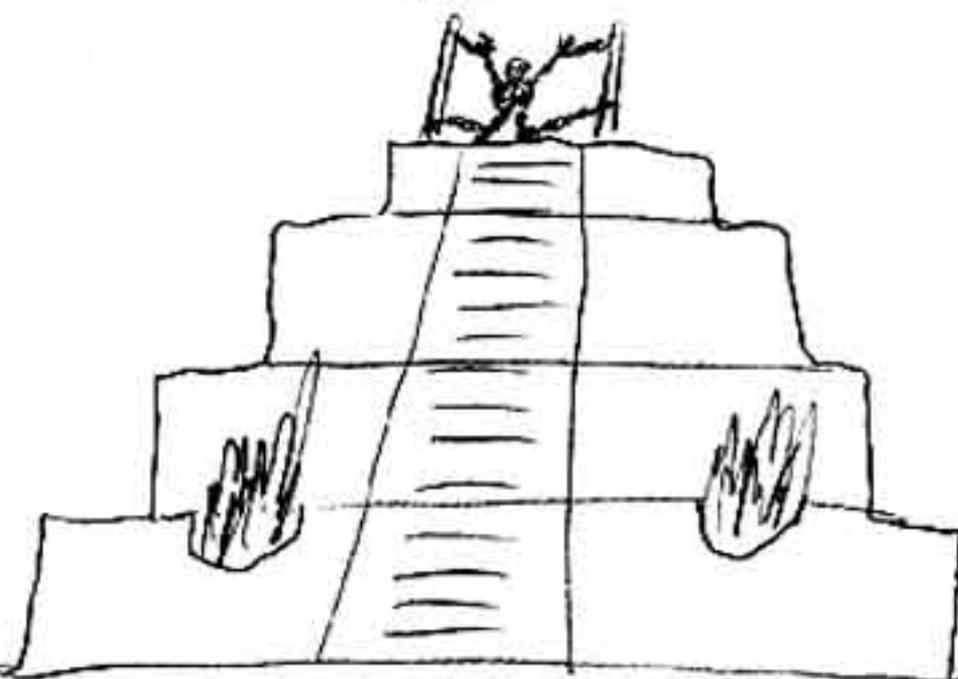


Exploration; Senerio Book
By: Brian Lauroy

Senerio's IN

KENYA

world of the
lost



AAD example Adventure



Comic-makers of Imagination

for Ages
11 and up

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Attention * Attention
You can Not use this book
with out Exploration: Basic Rules

What this book is

In this book you will find Scenarios
or basic started adventures for the G.M. to
finish.

In this book there are 2 sections
basic and Advanced. Starting Players should
use basic Scenarios and Advanced, Advanced
Scenarios.

Now lets begin.

BASIC

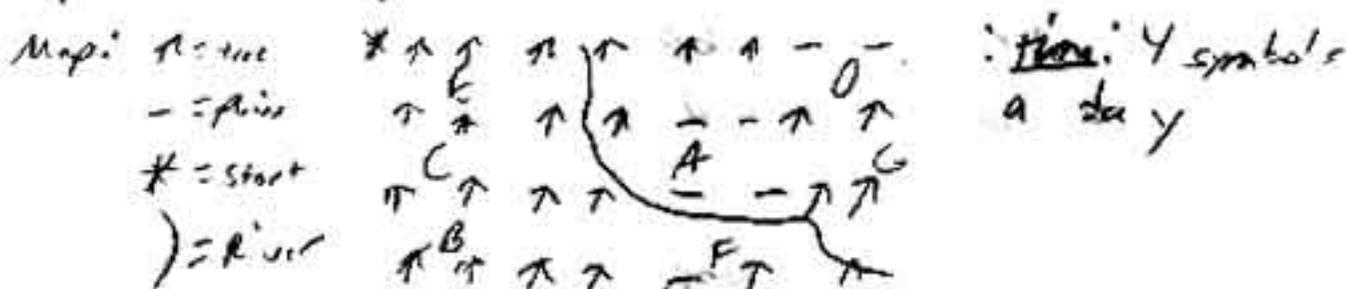
SCENARIOS



Basic Scenario

to G.M. - In this Scenario players must explore
A New found part of the jungle.

Read to players - You have been hired by the Pan National
Corporation to explore a new found Jungle Part.



A. Attacked by a group of 5 hyaena

B. Attacked by 10 natives

C. small Native Village

to G.M. you place encounters at D, E, F, G, and finish
the rest of the adventure.

payment it mapped and completed: \$600^{maps} each character

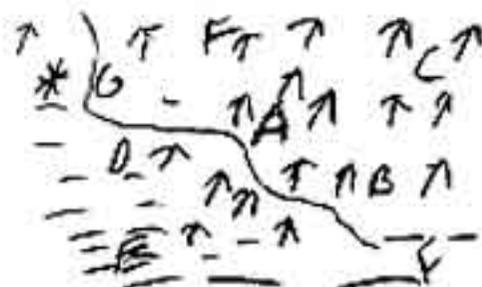
Scenario 2

to G.M. - In this Scenario players must find a rare
animal.

Read to players - You have been hired by the New York
Zoo to find and capture alive a Ard wolf. You
have been paid 200 maps in advance for equipment

necessary:

Map: ↑ = Jungle
- = Plains
* = start
) = River



Scenario 2 cont.

A = Aid walt layer

B = Attacked by 10 natives

C = Attacked by Green Mamba

G.M. make up D, E, F and G and rest of adventure

Payment if ~~lost~~ and captured Alive - 500 m.p.s. (rest pay @ in advan)

Scenario 3

to G.M. - In this scenario players must find a lost tribe

Send to players - you have been hired by the 2nd Sun Archeology association.

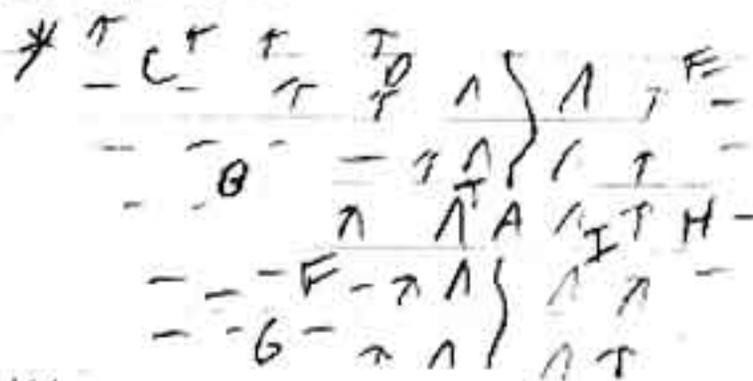
map: A = Mountain

↑ = Jungle

- = Plains

∩ = River

* = start



A = lost tribe village

B = Attacked by 10 natives

C = Attacked by spitting cobra

G.M. make up D, E, F, G, H, I and the rest of the adventure.

Payment if found: 300 m.p.s each

Advanced

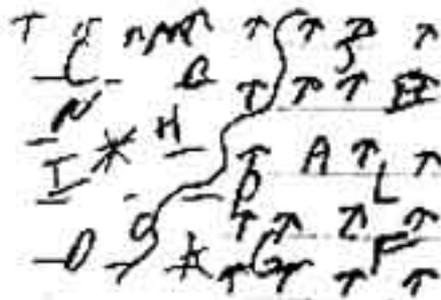
Scenario



Scenario: A1

G.M. players must find a treasure or artifact.
Real to players - you have been hired by the Atlantic
 Museum to find the lost Sun Medallion.

Map - = pairs
 T = Jungle
 S = River
 * = Start



A = Temple where sun medallion found

B = Attacked by 25 Natives

C = Attacked by 30 hyenas

G.M. make up D, E, F, G, H, I, J, K, L, M, N, O, P and
 rest of adventure

payment if medallion found and brought back: 1000 m.p.

Scenario A2

G.M. players must explore and Ancient temple
Read to players - you have been hired by the
 National Archaeologist's association to explore a lost temple.
 part A: traveling to the temple.

↑ = forest
 - = Ains
 * = start

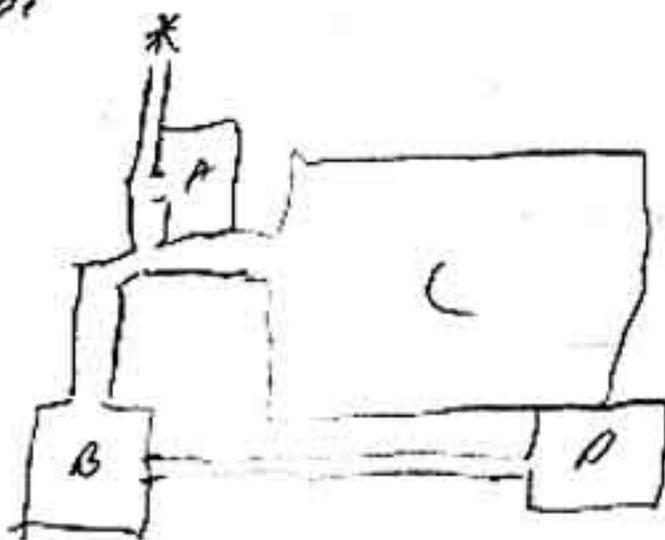
```

  ↑   ↑   ↑   ↑   ↑
  -   -   *   -   -   ↑
  -   -   -   C   A   ↑   ↑
  -   -   -   -   -   E   ↑
  -   -   D   ↑   ↑   ↑   ↑
  -   -   -   -   -   -   -
  
```

A temple

G.M. make up B - E and rest of out door adventure.
 part B: the temple

* = start
 // = wall
 ⊙ = well
 † = door
 □ = Room



G.M. make up A - D and rest of Adventure.
 payment if parts A + B completed: 2,000 rpi's

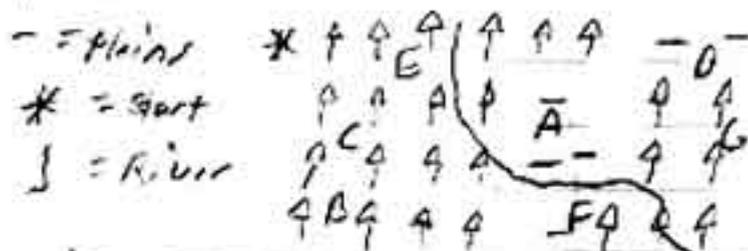
Example



This is my own completed version of scenario #1
 Read boxed in areas to players

You have been hired by the Pan National Corporation to explore a New found part of the Jungle.

map symbols



Start: you start off from a small fishing village, and travel East to the New land.

G.M. Note: players can only travel 4 map symbols a day.

A. As you enter or to the hot plains, the sun beats down on you, and in the distance you can see five dog like creatures coming towards you.

G.M. Note The Dogs will quickly Attack

5 Hyenas: str-80, dex-70, con-80, hp-1100, move-16ft/s
 Damage 1d80.

example adventure

B. as you split through the Jungle brush you come face to face with 10 natives. The speak to you in their Native tongue, then to one another, they then jump to attacks.

10 natives : str: 60, con: 80, Dex 80, Wis, 50, Lps 800,
weapons : spears Dmg. $1d8+5$

C. you break through the jungle weeds in to a small Indian Village, the people are friendly to you and feed you as well as let you stay the night

D. In the distance you can see a large black shape moving towards you. Suddenly you realize a Black Rhinoceros is charging you.

Black Rhinoceros : str 100, dex 30, con 80, Lps 1500, move
12m/turn, Dmg. $1d800$, special rum $1d800/-20$ hit

E. you split through the trees by a small burrow there you see a small cat, that looks like a hamster tabby

African Wildcat : str 75, dex 80, con 80, Lps 100g
12m/turn, Dmg. $1d60$

F. In the distance across the burning plains you see a large herd of lions. They lay languidly in the tall grasses.

Lion : str 80, dex 65, con 80, Lps 1000, 12m/turn, Dmg: $1d80+20$

G. as you push through the Jungle you see
5 Natives holding spears they quickly
Jump to attack.

5 Natives : str 60, con 80, Dex 80, wis 50, Lps 800,
Weapons: Spear Damage 4d8+5.

after the characters have mopped out all or most of
the land now then this:

As you walk back into the city quickly
3 men from the per National corporation run
up to you towing the map which you
have made.

They have you flown back to the U.S.
where they ask you some questions.
they then hand each of you \$600,000
and thank you. They then send you home.
The End.

Ending

This completes the Scenario book.

Good-bye

EXPLORATION



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